



June 2015 BUG Match

June 6, 2015

All Shooters

BUG Champion: John D. Marksman 75.26 (32)

Match --Penalties--
Score PD NT PE FN Stage 1 Stage 2 Stage 3 Stage 4

BUG - Marksman

DC	Name	ID	Score	PD	NT	PE	FN	Stage 1	Stage 2	Stage 3	Stage 4
DC	John D. (BUG-S)	A09481	75.26	32	0	0	0	20.32 (12)	18.95(5)	19.65(10)	16.34(5)
2	Tom H. (BUG-S)	A05461	93.08	15	1	0	0	19.10(4)	21.64(0)	30.88(10)	21.46(1)
3	Phillip T. (BUG-S)	A33393	97.73	3	0	0	0	27.95(1)	21.96(0)	22.26(2)	25.56(0)

BUG - Novice

1	Malcom S. (BUG-S)	A15373	110.59	51	1	1	0	24.05(9)	21.93(0)	39.59(24)	25.02(18)
2	Mike H. (BUG-S)	A818233	121.92	37	2	2	0	23.00(9)	30.04(11)	44.18(13)	24.70(4)

BUG - Unclassified

1	Jack R. (BUG-S)	A658849	102.61	54	0	1	1	29.69(18)	22.62(5)	24.45(18)	25.85(13)
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Total Match Penalties:

Target Points Down (PD) - 192

Hits on Non-Threats (NT) - 4

Procedural Errors (PE) - 4

Failures to Neutralize (FN) - 1

Key to Penalties:

PD = Target Points Down. Each point down adds 0.5 seconds to your score.

NT = Hit on Non Threat target. Each HNT adds 5 seconds to your score.

PE = Procedural Error. Each adds 3 seconds to your score.

FN = Failure to Neutralize (no hits in the 0 or -1 zone). Each adds 5 seconds to your score.

Key to Divisions:

BUG = Backup Gun, small revolver (BUG-R) or semi-auto (BUG-S), maximum load of 6 rounds