

July 2014 BUG Mach

July 5, 2014

All Shooters

	Match Score	--Penalties-- PD NT PE FN	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5	
BUG - Unclassified								
1 Keith W.	A07437	29.60	16 0 0 0	4.68(2)	6.73(5)	7.81(5)	6.46(3)	3.92(1)
2 Brandon B.	A540911	30.40	11 0 0 0	3.97(1)	5.55(4)	8.25(2)	7.02(2)	5.61(2)
3 Jason F.	A12790	30.59	13 0 0 0	3.95(0)	7.09(7)	8.38(4)	6.60(2)	4.57(0)
4 Eric R.	A15849	32.22	8 0 0 0	6.22(2)	4.99(1)	6.05(2)	7.72(0)	7.24(3)
5 Phillip T.	A33393	37.34	8 0 0 0	6.33(0)	7.76(3)	7.59(0)	9.47(4)	6.19(1)
6 Rusty S.	A41676	37.72	7 0 0 0	7.58(2)	9.76(2)	7.59(0)	6.59(1)	6.20(2)
7 Nick G.	XXX	39.20	10 0 0 0	6.16(0)	6.34(3)	10.05(3)	10.06(3)	6.59(1)
8 John S.	XXX	40.36	10 0 0 0	5.59(1)	9.20(5)	8.89(1)	10.18(2)	6.50(1)
9 Bob W.	A54879	40.64	12 0 0 1	13.75(7)	6.49(2)	7.34(1)	7.41(1)	5.65(1)
10 Gerald F.	A51855	41.84	9 0 0 0	6.34(3)	8.26(4)	14.46(0)	7.18(1)	5.60(1)
11 Skip P.	A46706	44.64	12 0 0 1	6.98(2)	13.70(7)	11.91(3)	7.16(0)	4.89(0)
12 Joseph K.	A45645	45.84	13 0 0 1	14.19(5)	5.61(0)	9.59(3)	9.56(2)	6.89(3)
13 Mike H.	A818233	50.46	18 0 0 0	8.30(2)	8.74(2)	14.11(7)	10.93(4)	8.38(3)
14 Brandon S.	XXX	52.92	3 0 0 0	8.28(1)	9.66(1)	14.12(0)	12.03(0)	8.83(1)
15 Malcom S.	A15373	53.28	18 0 0 1	9.43(6)	10.78(3)	7.59(0)	17.18(7)	8.30(2)
16 Kathy S.	A38224	55.06	13 0 0 1	14.51(6)	9.39(2)	13.43(1)	10.49(1)	7.24(3)
17 Robert A.	A29439	72.83	39 0 0 2	13.36(9)	15.17(9)	16.82(5)	10.71(6)	16.77(10)
18 Pat B.	A09840	76.13	28 0 1 4	29.59(15)	14.63(7)	13.13(1)	12.57(5)	6.21(0)
19 Michelle F.	A18120	78.63	37 0 0 3	22.71(12)	18.29(7)	11.99(1)	16.95(13)	8.69(4)
20 Dan S.	A372721	93.27	45 0 0 6	22.74(12)	29.16(15)	19.46(10)	11.63(4)	10.28(4)
21 Amanda A.	XXX	123.84	39 1 0 5	15.72(2)	36.30(15)	29.74(12)	21.35(2)	20.73(8)
22 Franz H.	A53072	126.63	34 0 0 5	26.28(10)	23.93(11)	39.94(0)	28.01(12)	8.47(1)

Key to Penalties:

PD = Target Points Down. Each point down adds 1/2 second to your score.

NT = Hit on Non Threat target. Each HNT adds 5 seconds to your score.

PE = Procedural Error. Each adds 3 seconds to your score.

FN = Failure to Neutralize (no hits in the 0 or -1 zone) Each adds 5 seconds to your score.